Keira Delaney

CG Generalist and Visual Development Artist

USA/ (518) 728 3035/ keiraandiedelaney@gmail.com



Skills

Maya

Photoshop

- Premiere Pro
- Adobe Suite
- ZBrush
- Substance Painter
- Nuke
- Blender
- Unreal Engine
- Houdini
- Microsoft Office
- Google Suite
- 2D Animation
- 3D Animation
- Drawing
- Painting
- 3D Modeling
- Visual Development
- Character Design
- Storyboarding
- Digital Illustration
- Rigging
- Lighting
- Compositing
- Editing Simulation

Languages

English (Native)

Spanish (Proficient)

Links Portfolio

Employment history

Film Director

MAR 2024 - MAY 2025, SARASOTA, FL

- Directed and produced animated short, managing all creative and technical aspects
- Developed a unique concept, enhancing storytelling through innovative animation techniques
- Composed original music and wrote script, ensuring cohesive narrative and auditory experience
- Led visual development, modeling and rigging to achieve high-quality animation
- Edited and finalized project, delivering a compelling and polished final product
- Developed end-to-end animation pipeline integrating storyboarding, character modeling, rigging, and postproduction to deliver cohesive visual narratives

Freelance Work SEP 2019 - PRESENT, REMOTE

- Lead diverse client projects with adaptable problem-solving approach, delivering custom solutions while maintaining quality standards and deadlines
- Manage multiple concurrent projects independently, implementing efficient workflows and maintaining strong client relationships

Front Desk Assistant Manager, Marriott

MAY 2022 - AUG 2024,ALBANY, NY

- Managed guest interactions, ensuring efficient check-ins and addressing inquiries promptly.
- Implemented digital check-in, reducing wait times and enhancing guest experience.
 - Scheduled front desk shifts, optimizing staff allocation for peak times.
 - Monitored lobby activities, maintaining a welcoming and secure environment.
 - Resolved guest issues, fostering a positive and memorable stay.

Education

Bachelor of Fine Arts with a Minor in Art History, Ringling College of Art and Design

AUG 2021 - MAY 2025, SARASOTA, FL

Relevant coursework includes Computer Animation I-VI, 2D Animation I and II, 3D Design, Pre-Production, Visual Development I and II, Character Design for Illustration, and History of Animation

Additional information

Best of Ringling Awards

2023

- An honor awarded to select pieces of work created during an academic year in the Ringling College Computer Animation major
- Received awards for two 2D animation projects

Ringling College Scholarships

2021 - 2025

- Dean's Scholarship
- Horizon Scholarship

RIT Innovation and Creativity Award

2020

 Awarded by Rochester Institute of Technology to a student with outstanding achievements in innovation, creativity, and entrepreneurship